

Previous SOTA



Audio Flamingo: Advancing Audio Intelligence with Open and Powerful Large Audio-Language Models



Sreyan Ghosh, Arushi Goel, Jaehyeon Kim, Sonal Kumar, Zhifeng Kong, Sang-gil Lee, Chao-Han Huck Yang, Ramani Duraiswami, Dinesh Manocha, Rafael Valle, Bryan Catanzaro

The Audio Flamingo Series

MMAU Music



Introduced long-audio understanding and reasoning

~10 M training instances and synthetic data

Focuses on improving performance on expert reasoning tasks

MuchoMusic

CompA-R-test

- Focuses on foundational audio processing tasks (e.g., captioning)
- Introduced RAG and multi-turn dialogue abilities

Audio Flamingo 1

AudioCaps (few-shot)

~5.9 M training instances

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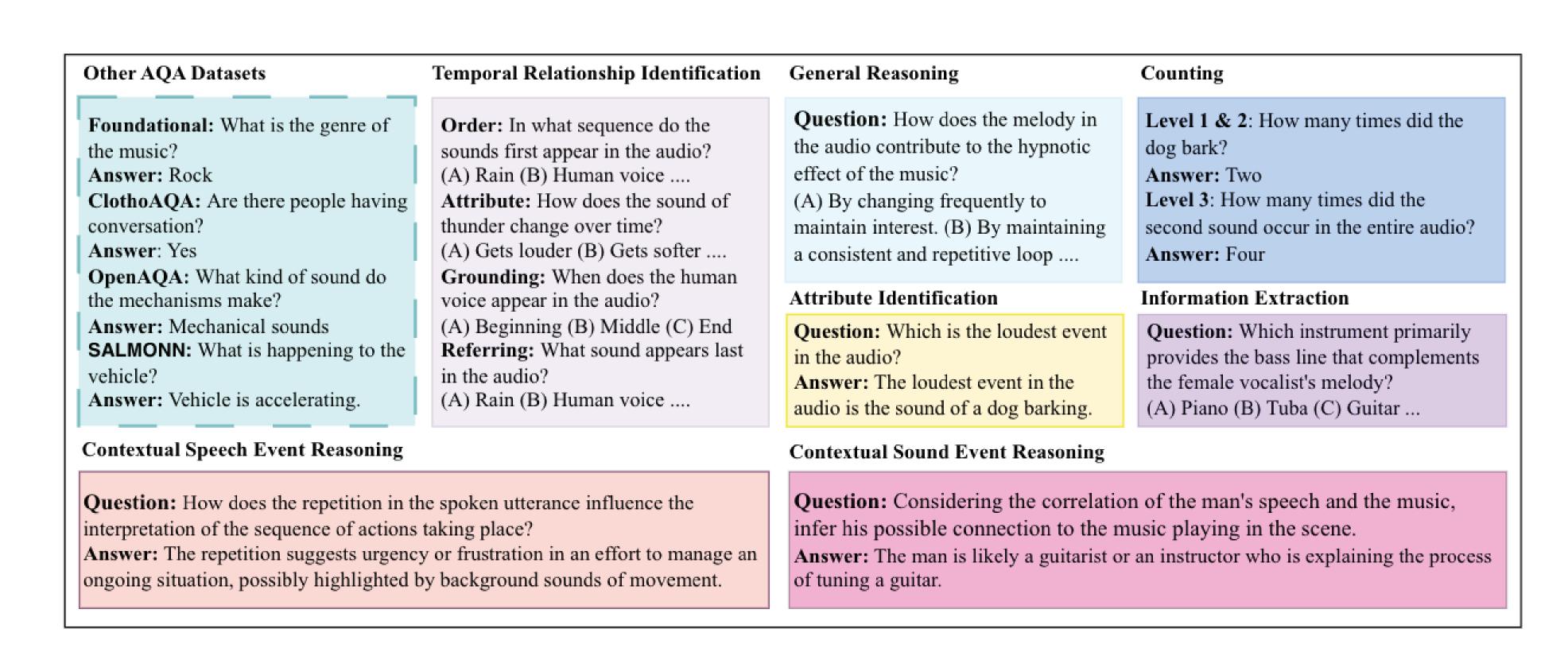
Medley-solos-DB (zero-s

Audio Flamingo 3

- Focuses on advancing comprehensive audio understanding and reasoning Introduces speech in the Audio Flamingo series
- Introduces long-speech, thinking abilities and multi-turn, multi-audio chat • ~50 M training instances

Data is King!

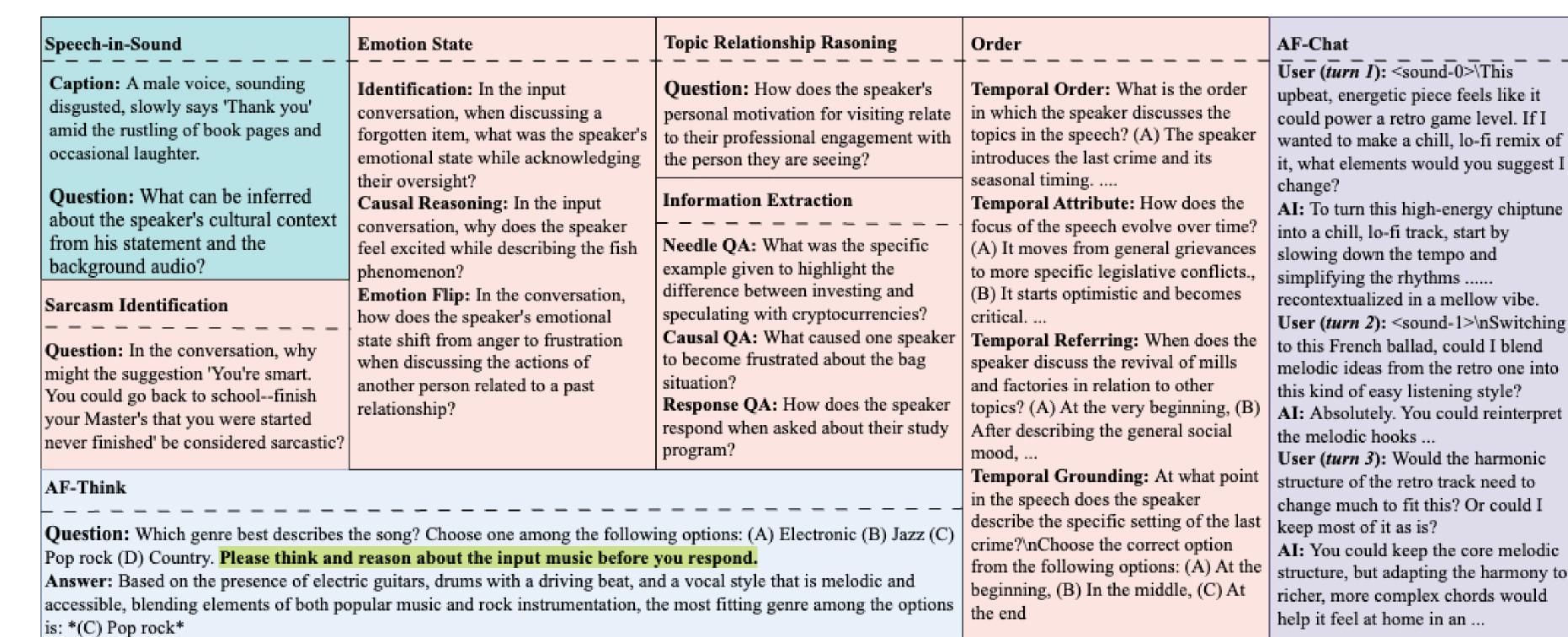
We present AudioSkills (XL) with 10M+ AQAs across 12+ skills.

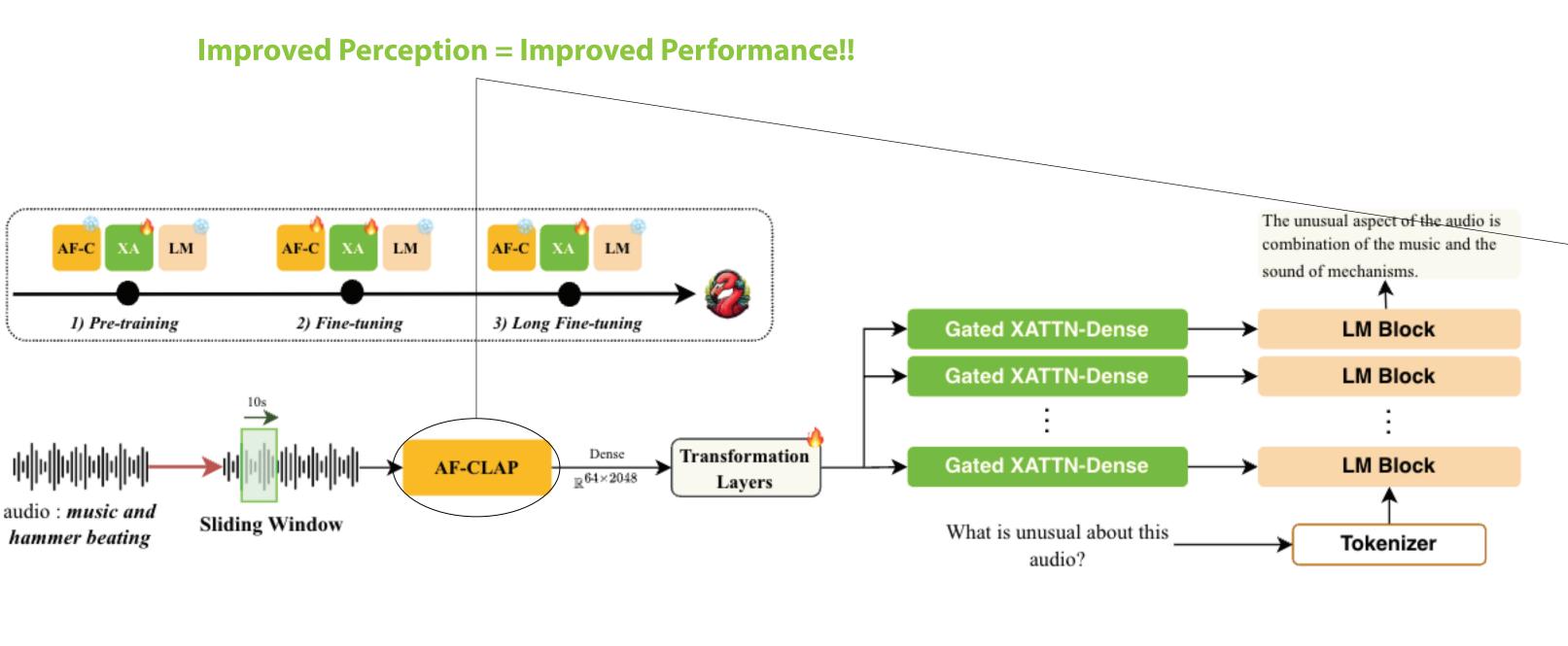


Duration Distribution

Other

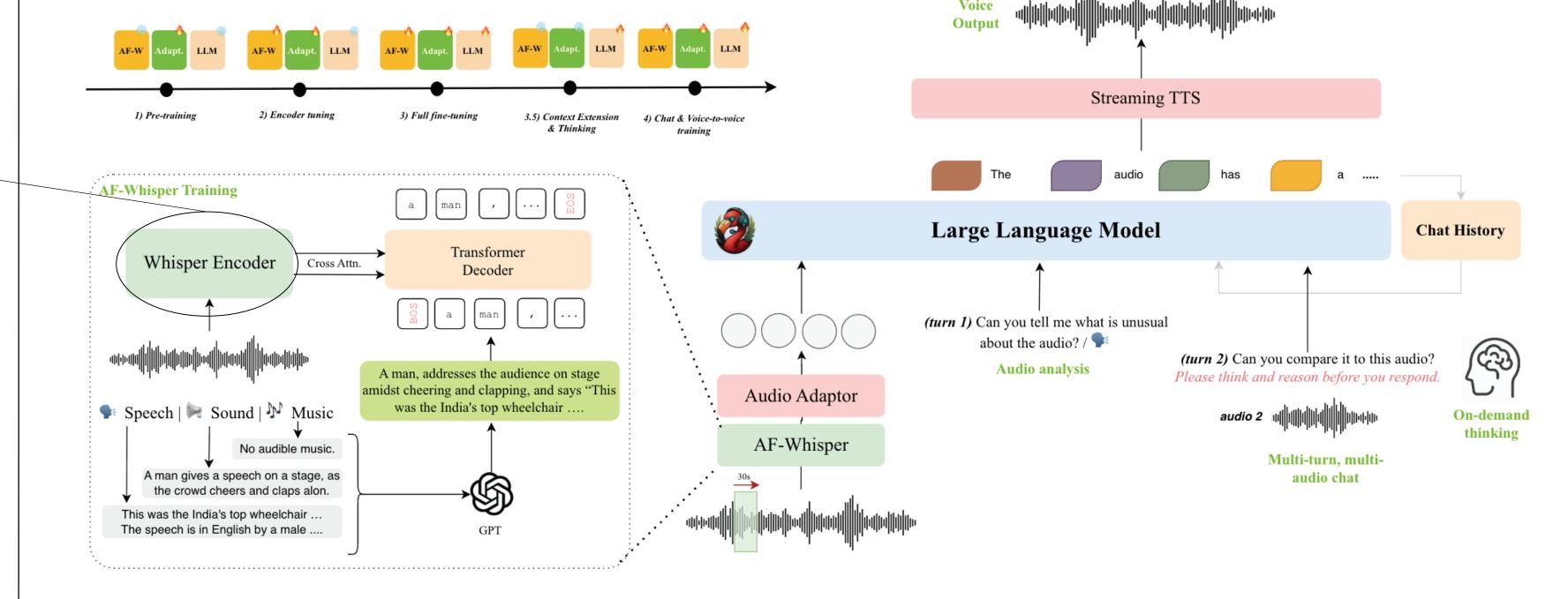
Video Categories





F-Dialogue-AudioSetSL

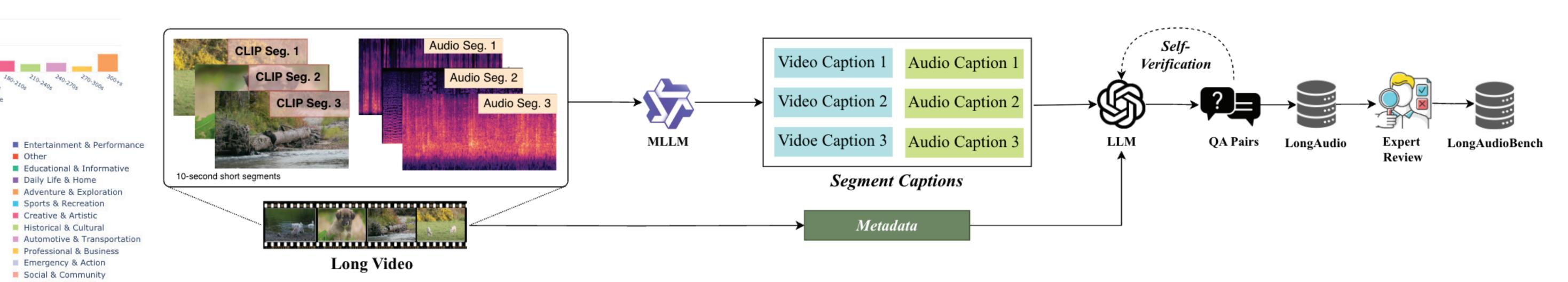
Cross-Attention for Audio Flamingo 1 & 2



Prefix for Audio Flamingo 3

The 1st dataset focused on Long Audios

We present LongAudio (XL) and LongAudioBench with 1.25M+ AQAs.





AF3 Response: It is tennis. • • •

Voice Output

AF3 Response in Thinking Mode: The audio contains sounds of a ball being hit and bounced, along with the sound of shoes squeaking on a hard surface. These sounds are characteristic of a sport played on a hard court with a racket or shuttlecock. Tennis and badminton are both such sports. The presence of a ball being hit and bounced suggests a sport where a racket is usedto hit a ball, which is more indicative of tennis than badminton. Therefore, the most likely sport is tennis.

What sport is being played in the audio?

Multi-turn Multi-Audio Chat

What elements of the track make it feel so calming and meditative? e: The calming effect comes from several factors: the

gentle acoustic instrumentation, the slow and steady tempo, and the soft, expressive vocal delivery. If I wanted to remix the calming folk piece into

AF3 Response: To transform the folk track into a more energetic, synth -driven style, start by increasing the tempo and introducing electronic drums with a punchy, danceable groove.

something closer to this, what would you suggest?

